This call writes a character string with repeated attribute to the display.

Syntax

VioWrtCharStrAtt (CharStr, Length, Row, Column, Attr, VioHandle)

Parameters

;CharStr (PCH) - input : Address of the character string to be written. ;Length (USHORT) - input : Length, in bytes, of the character string. ;Row (USHORT) - input : Starting cursor row. ;Column (USHORT) - input : Starting cursor column. ;Attr (PBYTE) - input : Address of the attribute(s) (1 or 3 bytes) to be used in the display buffer for each character of the string written. ;VioHandle (HVIO) - input : This must be zero unless the caller is a Presentation Manager application, in which case it must be the value returned by VioGetPs.

Return Code

rc (USHORT) - return Return code descriptions are: * 0 NO_ERROR * 355 ERROR_VIO_MODE * 358 ERROR_VIO_ROW * 359 ERROR_VIO_COL * 436 ERROR_VIO_INVALID_HANDLE * 465 ERROR_VIO_DETACHED

Remarks

If a string write gets to the end of the line and is not complete, the string write continues at the beginning of the next line. If the write gets to the end of the screen, the write terminates.

PM Considerations

Write a character string with a repeated attribute string to the Advanced VIO presentation space. The caller must specify the starting location on the presentation space where the string is to be written.

Example Code

C Binding

<PRE> #define INCL_VIO

USHORT rc = VioWrtCharStrAtt(CharStr, Length, Row, Column, Attr,

```
                                        VioHandle);
```

PCH CharStr; /* String to be written */ USHORT Length; /* Length of string */ USHORT Row; /* Starting row position for output */ USHORT Column; /* Starting column position for output */ PBYTE Attr; /*

Attribute to be replicated */ HVIO VioHandle; /* Video handle */

USHORT rc; /* return code */

</PRE>

MASM Binding

<PRE> EXTRN VioWrtCharStrAtt:FAR INCL_VIO EQU 1

PUSH@ OTHER CharStr ;String to be written PUSH WORD Length ;Length of string PUSH WORD Row ;Starting row position for output PUSH WORD Column ;Starting column position for output PUSH@ OTHER Attr ;Attribute to be replicated PUSH WORD VioHandle ;Video handle CALL VioWrtCharStrAtt

Returns WORD </PRE>

Note

Text based on http://www.edm2.com/index.php/VioWrtCharStrAtt_(FAPI)

Family API		
DOS	Process Manager	DosBeep DosExit DosSleep DosExecPgm
	File Manager	DosChDir DosChgFilePtr DosClose DosDelete DosDupHandle DosMkDir DosMove DosQCurDir DosQCurDisk DosSetFileMode DosOpen DosQFileInfo DosRead DosQFileMode DosQFSInfo DosQVerify DosRmDir DosSelectDisk DosFindClose DosFindFirst DosFindNext DosSetFileInfo DosSetVerify DosWrite DosFileLocks DosSetFHandState DosNewSize DosBufReset DosQFHandState DosSetFSinfo DosShutdown
	Memory Manager	DosFreeSeg DosSubAlloc DosSubFree DosSubSet DosAllocHuge DosAllocSeg DosReallocHuge DosReallocSeg DosGetHugeShift DosCreateCSAlias
	NLS	DosCaseMap DosGetCtryInfo DosGetDBCSEv DosSetCtryCode DosGetCollate DosGetMessage DosInsMessage DosPutMessage
	Date and Time	DosSetDateTime DosGetDateTime
	Devices	DosDevConfig DosDevIOCtl DosDevIOCtl2
	Signals	DosHoldSignal DosSetSigHandler
	Misc	BadDynLink DosGetEnv DosGetMachineMode DosGetVersion DosError DosErrClass DosSetVec
KBD		KbdCharIn KbdFlushBuffer KbdGetStatus KbdSetStatus KbdStringIn KbdPeek
VIO		VioGetBuf VioGetConfig VioGetCurPos VioGetCurType VioGetPhysBuf VioReadCellStr VioReadCharStr VioScrollUp VioScrollDn VioScrollLf VioScrollRt VioScrUnLock VioSetCurPos VioSetCurType VioSetMode VioGetMode VioShowBuf VioWrtCellStr VioWrtCharStr VioWrtCharStrAtt VioWrtNAttr VioWrtNCell VioWrtNChar VioWrtTTY VioScrLock VioPopUp
Tools		BIND
Modules		DOSCALLS.DLL VIOCALLS.DLL KBDCALLS.DLL MSG.DLL

Family API	
Libraries	API.LIB OS2386.LIB FAPI.LIB DOSCALLS.LIB SUBCALLS.LIB

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