



This is part of **Win16 API** which allow to create versions of program from one source code to run under OS/2 and Win16. Under OS/2 program can be running under Win-OS/2 if program is Windows NE executable, and with help on Windows Libraries for OS/2, if it is OS/2 NE executable. [Here](#) is a WLO to OS/2 API mapping draft

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Note minimal checked windows version is 1.03

Ordinal	Name	Description	Status			Version	ECMA-234
			Real	Std	Enh		
001	FatalExit	Display the current state of Windows and prompts for instructions on how to proceed				1.03	Yes
002	???						
003	GetVersion	Return the current version of Windows				1.03	Yes
004	LocalInit	Initialize local heap					Yes
005	LocalAlloc	Allocate wBytes bytes of memory from the local heap				1.03	Yes
006	LocalRealloc	Reallocate the local memory block				1.03	Yes
007	LOCALFREE	Free the local memory block				1.03	Yes
008	LOCALLOCK	Lock the local memory block				1.03	Yes
009	LOCALUNLOCK	Unlock the local memory block				1.03	Yes
010	LOCALSIZE	Retrieve the current size, in bytes, of the local memory block				1.03	Yes
011	LOCALHANDLE						Yes
012	LOCALFLAGS	Return information about the specified local memory block				1.03	Yes
013	LOCALCOMPACT	Generate free bytes of memory by compacting, if necessary, the module's local heap				1.03	Yes
014	LOCALNOTIFY						
015	GLOBALALLOC	Allocate memory from the global heap				1.03	Yes
016	GLOBALREALLOC	Reallocate the global memory block				1.03	Yes
017	GLOBALFREE	Free the global memory block				1.03	Yes

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018	GLOBALLOCK	Retrieve the absolute memory address of the global memory block				1.03	Yes
019	GLOBALUNLOCK	Unlock the global memory block				1.03	Yes
020	GLOBALSIZE	Retrieve the current size, in bytes, of the global memory block				1.03	Yes
021	GLOBALHANDLE						Yes
022	GLOBALFLAGS	Return information ¹ about the specified global memory block				1.03	Yes
023	LOCKSEGMENT						
024	UNLOCKSEGMENT						
025	GLOBALCOMPACT	Generate free bytes of global memory by compacting, if necessary, the system's global heap				1.03	Yes
026	???						
027	???						
028	???						
029	YIELD	halts the current task and starts any waiting task				1.03	Yes
030	WAITEVENT						
031	???						
032	???						
033	???						
034	???						
035	???						
036	GETCURRENTTASK	Return the handle of the currently executing task				1.03	Yes
037	GETCURRENTPDB	Return current PDB					
038	???						
039	???						
040	???						
041	???						
042	???						
043	???						
044	???						
045	LOADMODULE	Load module					Yes
046	FREEMODULE	Release module					Yes
047	GetModuleHandle	Retrieve the module handle of the specified module				1.03	Yes
048	GETMODULEUSAGE	Return the reference count of a given module				1.03	Yes

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049	GETMODULEFILENAME	Retrieve the name of the executable file from which the specified module was loaded				1.03	Yes
050	GETPROCADDRESS	Retrieve the memory address of the function whose name				1.03	Yes
051	MAKEPROCINSTANCE	Bind the data segment of the module instance specified to the function pointed				1.03	Yes
052	FREEPROCINSTANCE	Frees the function specified from the data segment				1.03	Yes
053	???						
054	GETINSTANCEDATA	Copy data from a previous instance of an application into the data area of the current instance				1.03	Yes
055	CATCH	Catch the current execution environment and copy it the the buffer				1.03	Yes
056	THROW	Restore the execution environment to the values saved in the buffer				1.03	Yes
057	GETPROFILEINT	Retrieve the value of an integer key from the the Windows initialization file				1.03	Yes
058	GETPROFILESTRING	Copy a character string from the user profile into the buffer				1.03	Yes
059	WRITEPROFILESTRING	Copy the character string into the Windows initialization file				1.03	Yes
060	FINDRESOURCE	Determine the location of a resource in the specified resource file				1.03	Yes
061	LOADRESOURCE	Load a resource from the executable file associated with the module				1.03	Yes
062	LOCKRESOURCE	Retrieve the absolute memory address of the loaded resource				1.03	Yes
063	FREERESOURCE	Remove a loaded resource from memory by freeing the allocated memory occupied by that resource				1.03	Yes

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064	ACCESSRESOURCE	Open the specified resource file and moves the file pointer to the beginning of the specified resource				1.03	
065	SIZEOFRESOURCE	Supply the size in bytes of the specified resource				1.03	Yes
066	ALLOCRESOURCE	Allocate uninitialized memory for the passed resource				1.03	Yes
067	SETRESOURCEHANDLER	Set up a function to load resources				1.03	Yes
068	INITATOMTABLE	Initialize an atom hash table and set its size				1.03	
069	FINDATOM	Search the atom table for the character string				1.03	
070	ADDATOM	Add the character string to the atom table				1.03	
071	DELETEATOM	Delete an atom				1.03	
072	GETATOMNAME	Retrieve a copy of the character string associated with atom				1.03	
073	GETATOMHANDLE						
074	OPENFILE	Create, open, reopen, or delete a file				1.03	Yes
075	???						
076	???						
077	AnsiNext	Move to the next character in a string				1.03	Yes
078	AnsiPrev	Move to the previous character in a string				1.03	Yes
079	AnsiUpper	Convert a string or a character to upper case				1.03	Yes
080	AnsiLower	Convert the given string to lower case				1.03	Yes
081	_LCLOSE	Close the file described by the file handle					Yes
082	_LREAD	Read a specified number of bytes from a file into memory					Yes
083	_LCREAT	Create and open a file, described by FileName, for reading and/or writing					Yes
084	_LLSEEK	Move the current file position pointer of the file					Yes
085	_LOPEN	Open a file					Yes

Ordinal	Name	Description	Status			Version	ECMA-234
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086	_LWRITE	Write a specified number of bytes of memory to a file					Yes
087	LSTRCMP	Compare two strings					Yes
088	LSTRCPY	Copy the contents from one string to another					Yes
089	LSTRCAT	Concatenate the contents of two strings					Yes
090	LSTRLEN	Determines the length of the string					Yes
091	INITTASK						
092	GETTEMPDRIVE	Return a letter specifying the optimal drive for a temporary file				1.03	Yes
093	GETCODEHANDLE	Return the handle of the code segment containing the function pointed				1.03	
094	DEFINEHANDLETABLE						
095	LOADLIBRARY	Load the library module contained in the specified file and returns a handle to the loaded module				1.03	Yes
096	FREELIBRARY	Free memory occupied by library when module reference count equal to zero				1.03	Yes
097	GETTEMPFILENAME	Create a temporary filename				1.03	Yes
098	???						
099	???						
100	VALIDATECODESEGMENTS						
101	???						
102	DOS3CALL						
103	NETBIOSCALL						
104	GETCODEINFO						
105	???						
106	SETSWAPAREASIZE						
107	SETERRORMODE						Yes
108	SWITCHSTACKTO						
109	SWITCHSTACKBACK						
110	???						
111	GLOBALWIRE						
112	GLOBALUNWIRE						
113	???						
114	???						
115	OUTPUTDEBUGSTRING						Yes
116	???						

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117	???						
118	???						
119	???						
120	???						
121	LOCALSHRINK						Yes
122	???						
123	???						
124	???						
125	???						
126	???						
127	GETPRIVATEPROFILEINT						Yes
128	GETPRIVATEPROFILESTRING						Yes
129	WRITEPRIVATEPROFILESTRING						Yes
130	FILECDR						
131	GETDOSENVIRONMENT						
132	GETWINFLAGS						Yes
133	???						
134	GETWINDOWS DIRECTORY						Yes
135	GETSYSTEM DIRECTORY						Yes
136	GETDRIVETYPE						Yes
137	FATALAPPEXIT						Yes
138	GETHEAPSPACES						
139	???						
140	???						
141	???						
142	???						
143	???						
144	???						
145	???						
146	???						
147	???						
148	???						
149	???						
150	DIRECTEDYIELD						Yes
151	???						
152	GETNUMTASKS						Yes
153	???						
154	GLOBALNOTIFY						Yes
155	???						
156	LIMITEMPAGES						
157	???						
158	???						
159	???						
160	???						

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161	???						
162	???						
163	GLOBALRUOLDEST						Yes
164	GLOBALRUNEWEST						Yes
165	???						
166	WINEXEC						Yes
167	???						
168	???						
169	GETFREESPACE						Yes
170	ALLOCCSTODSALIAS						
171	ALLOCDSTOCSALIAS						
172	???						
173	???						
174	???						
175	ALLOCSELECTOR						
176	FREESELECTOR						
177	PRESTOCHANGOSELECTOR						
178	???						
179	???						
180	???						
181	???						
182	???						
183	???						
184	GLOBALDOSALLOC						
185	GLOBALDOSFREE						
186	GETSELECTORBASE						
187	SETSELECTORBASE						
188	GETSELECTORLIMIT						
189	SETSELECTORLIMIT						
190	???						
191	GLOBALPAGELOCK						
192	GLOBALPAGEUNLOCK						
193	???						
194	???						
195	???						
196	SELECTORACCESSRIGHTS						
197	GLOBALFIX						Yes
198	GLOBALUNFIX						Yes
199	SETHANDLECOUNT						Yes
200	VALIDATEFREESPACES						
201	???						
202	???						
203	DEBUGBREAK						
204	SWAPRECORDING						

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205	???						
206	ALLOCSELECTORARRAY						
207	ISDBCSLEADBYTE						Yes
310	LOCALHANDLEDELTA	Set the number of handle table entries to be allocated when the local heap manager runs out of handle table				1.03	
320	ISTASK						Yes
323	ISROMMODULE						
324	LOGERROR						
325	LOGPARAMERROR						
326	ISROMFILE						
334	ISBADREADPTR						Yes
335	ISBADWRITEPTR						Yes
336	ISBADCODEPTR						Yes
337	ISBADSTRINGPTR						Yes
347	ISBADHUGEWRITEPTR						Yes
348	HMEMCPY						
349	_HREAD						
350	_HWRITE						
353	LSTRCPYN						Yes
354	GETAPPCOMPATFLAGS						
355	GETWINDEBUGINFO						
356	SETWINDEBUGINFO						

Not found in exports (check other module later): GlobalDiscard 1.03 LocalDiscard 1.03 LocalFreeze 1.03 LocalMelt 1.03 LockData 1.03 UnLockData 1.03 SetPriority 1.03 AddFontResource 1.03 RemoveFontResource 1.03 LoadBitmap 1.03 LoadCursor 1.03 LoadIcon 1.03 LoadMenu 1.03 LoadString 1.03 LoadAccelerators 1.03 AnsiToOem 1.03 OemToAnsi 1.03 MAKEINTATOM 1.03 (Macro?)

Module manager: GETVERSION GETMODULEHANDLE GETMODULEUSAGE GETMODULEFILENAME GETPROCADDRESS MAKEPROCINSTANCE FREEPROCINSTANCE GETINSTANCEDATA CATCH THROW GETCODEHANDLE LOADLIBRARY FREELIBRARY

Memory Manager: GlobalAlloc GlobalCompact GlobalDiscard GlobalFree GlobalLock GlobalReAlloc GlobalSize GlobalUnlock GlobalFlags LocalAlloc LocalCompact LocalDiscard LocalFree LocalLock LocalFreeze LocalMelt LocalReAlloc LocalSize LocalUnlock LocalHandleDelta LockData UnlockData LocalFlags

Task Scheduler: GetCurrentTask Yield SetPriority

Resource Manager: AddFontResource RemoveFontResource LoadBitmap LoadCursor LoadIcon LoadMenu LoadString LoadAccelerators FindResource LoadResource AllocResource LockResource FreeResource AccessResource SizeofResource SetResourceHandler

String Translation: AnsiUpper AnsiLower AnsiNext AnsiPrev

Atom Manager: InitAtomTable AddAtom DeleteAtom FindAtom GetAtomName

Windows Initialization File: GetProfileInt GetProfileString WriteProfileString

Debugging: FatalExit

File I/O: OpenFile GetTempFileName GetTempDrive

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