

This call returns the current value of the mouse event queue mask.

Syntax

MouGetEventMask (EventMask, DeviceHandle)

Parameters

;EventMask (USHORT) - output : Address in application storage where the current mouse device driver's event mask is returned to the caller by the mouse device driver. :The EventMask is set by MouSetEventMask, and has the following definition: ::{|class="wikitable" !Bit|!Description

15-7
6
5
4
3
2
1
0

;DeviceHandle (HMOU) - input: Handle of the mouse device from a previous MouOpen.

Return Code

;rc (USHORT) - return:Return code descriptions are: *0 NO_ERROR *385 ERROR_MOUSE_NO_DEVICE *466 ERROR_MOU_DETACHED *501 ERROR_MOUSE_NO_CONSOLE *505 ERROR_MOU_EXTENDED_SG

Remarks

Buttons are logically numbered from left to right.

Bindings

```

C
<PRE> #define INCL_MOU
USHORT rc = MouGetEventMask(EventMask, DeviceHandle);
PUSHORT EventMask; /* Event Mask word */ HMOU DeviceHandle; /* Mouse device handle */

```

```
USHORT rc; /* return code */ </PRE>
```

MASM

```
<PRE> EXTRN MouGetEventMask:FAR INCL_MOU EQU 1
```

```
PUSH@ WORD EventMask ;Event Mask word PUSH WORD DeviceHandle ;Mouse device handle CALL  
MouGetEventMask
```

```
Returns WORD </PRE>
```

[Mou](#)

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