KbdClose

Bindings:

C:

```c
#define INCL_KBD

USHORT  rc = KbdClose(KbdHandle);

HKBD            KbdHandle;      /* Keyboard handle */

USHORT            rc;            /* return code */
```

MASM:

```masm
EXTRN  KbdClose:FAR
INCL_KBD            EQU 1

PUSH   WORD    KbdHandle       ;Keyboard handle
CALL   KbdClose

Returns WORD
```

This call closes the existing logical keyboard identified by the keyboard handle.

KbdClose (KbdHandle)

KbdHandle (**HKBD**) - input Default keyboard or the logical keyboard.

rc (**USHORT**) - return Return code descriptions are:

0	NO_ERROR
439	ERROR_KBD_INVALID_HANDLE
464	ERROR_KBD_DETACHED
504	ERROR_KBD_EXTENDED_SG

Remarks

KbdClose blocks while another thread has the keyboard focus (by way of KbdGetFocus) until the thread with the focus issues KbdFreeFocus. Therefore, to prevent KbdClose from blocking, it is recommended that KbdClose be issued only while the current thread has the focus. For example:

- KbdGetFocus Wait until focus available on handle 0.
- KbdClose Close a logical keyboard handle.
- KbdClose Close another logical keyboard handle.
- KbdClose Close still another logical keyboard handle.
- KbdFreeFocus Give up the focus on handle 0.

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