

Build team controls weekly build process and accepts new tools to be added to build environment. At present time build environment includes:

- **Common build tools**
 - [wmake](#) as core of build system
- **Open Watcom Compiler 1.6**
 - [wcc386](#) as C compiler
 - [wpp386](#) as C++ compiler
 - ??? as Fortran Compiler
- **GNU toolset** as fast-porting tool, not main build environment

Supported platforms:

- OS/2
- Linux
- Windows

Build environment installer composed using following toolset:

- REXX as cross-platform scripting language
- REXX/DW as cross-platform GUI

Discussion

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<https://osfree.ru/doku/> - **osFree wiki**

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